

# NICHOLAS MANFREDI

Layout Artist/Character Animator

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732-567-5457

[nmanfredi.weebly.com](http://nmanfredi.weebly.com)

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## EDUCATION

**The School of Visual Arts** – Computer Art – 2011-2015

Graduated With Honors and received a **Bachelors Of Fine Arts** Degree

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## EXPERIENCE

<b>The Molecule</b>		Previz Artist	Winter 2016 February
<b>Aardman Nathan Love</b>		Animator / Previz Artist	Spring 2015 April-September
<b>Psyop</b>		Animator / Previz Artist	Spring 2015 June-December
<b>Impractical Jokers</b>		PA/Camera Operator	Fall 2014 November
<b>The Studio NYC</b>		2D/3D Intern	Summer 2014 July-August
<b>Revision Theatre</b>		Video Designer	Summer 2014 June-July
<b>AllCelebTalk.com</b>		Freelance Maya Artist	Summer 2013 May-July
<b>Shamrock Productions</b>		Freelance Maya Artist	Summer 2013 March-May
<b>CBS Sports</b>		Graphics Intern	Fall 2013 October-January

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## SKILLS / SOFTWARE

**Advanced** - Maya, After Effects, Final Cut Pro, Premiere, Photoshop

**Intermediate** - Nuke, MotionBuilder, Illustrator

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## SHORTS

**Taking The Plunge** (by Nicholas Manfredi, Thaddaeus Andreades, Liz Ku, and Marie Raoult)

Won a *Student Academy Award/Vimeo Staff Pick* / Won *Best In Show* at SVA Computer Art Jury/

-Co-Director, Cinematographer, Layout Artist, Animator, Story

**Catch 21** (by Nicholas Manfredi)

-Director, Cinematographer, Layout Artist, Writer, Animator

**Train of Thought** (by Nicholas Manfredi and Thaddaeus Andreades)

Won *Film Festival Flix* competition for the month of September 2013

-Co-Director, Cinematography, Layout Artist, Animator, Modeler, Sound Editing

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